

```
theory SALSemantics-deep = DeepLogic:
```

## 1 SAL Semantics

### constdefs

```
lift :: (val ⇒ val ⇒ val) ⇒ tval ⇒ tval ⇒ tval
lift f a b ≡ (case a of
  ILLEGAL ⇒ ILLEGAL
  | NAT m ⇒ (case b of
    ILLEGAL ⇒ ILLEGAL
    | NAT n ⇒ NAT (f m n)
    | POS ra ⇒ ILLEGAL)
  | POS ra ⇒ ILLEGAL)
```

### types

```
tram = loc ⇒ tval
```

### record

```
env =
cs :: (nat × tram) list
h :: pos list
```

### types

```
SALstate = pos × tram × env
SALform = form
SALprocedure = pname × ((instr × (SALform option)) list)
SALprogram = SALprocedure list
```

### consts

```
noProc :: SALprogram ⇒ pname ⇒ bool
```

### primrec

```
noProc [] pn = True
noProc (p # ps) pn = (let (pn', bdy) = p in (if pn' = pn then False else noProc
ps pn))
```

### consts

```
cmd :: SALprogram ⇒ (pos ⇒ instr option)
```

### primrec

```
cmd [] pc = None
cmd (p # ps) pc = (let (pn, bdy) = p; (pn', i) = pc in
  if pn = pn' then
    (if (i < length bdy & (noProc ps pn))
     then Some (fst (bdy!i))
     else None)
  else (cmd ps pc))
```

### consts

```
domC :: SALprogram ⇒ (pos list)
```

### primrec

```
domC [] = []
```

```

consts
  anF:: SALprogram  $\Rightarrow$  (pos  $\Rightarrow$  SALform option)

primrec
  anF [] pc = None
  anF (p # ps) pc = (let (pn, bdy) = p in
    ((if (noProc ps pn) then (map (λi. (pn, i)) (upt 0 (length bdy))) else []) @
     (delPos (domC ps) pn)))

```

**constdefs**

```

  step :: SALprogram  $\Rightarrow$  SALstate  $\Rightarrow$  SALstate option
  step p ≡ (λ((pn,i), m, e). (case (cmd p (pn,i)) of
    None  $\Rightarrow$  None
    | Some ins  $\Rightarrow$ 
      (case ins of
        SET x n  $\Rightarrow$  Some ((pn, i + 1), m[x ::= NAT n], e (h := (h e)@[((pn, i)])))
        | ADD x y  $\Rightarrow$  Some ((pn, i + 1), m[x ::= lift (op +) (m x) (m y)], e (h := (h e)@[((pn, i)])))
        | SUB x y  $\Rightarrow$  Some ((pn, i + 1), m[x ::= lift (op -) (m x) (m y)], e (h := (h e)@[((pn, i)])))
        | INC x  $\Rightarrow$  Some ((pn, i + 1), m[x ::= lift (op +) (m x) (NAT 1)], e (h := (h e)@[((pn, i)])))
        | JMPEQ x y t  $\Rightarrow$  (if (exists n n'. m x = NAT n ∧ m y = NAT n') then (if (exists n n'. m x = NAT n ∧ m y = NAT n' ∧ n = n')
          then Some ((pn, i + t), m, e (h := (h e)@[((pn, i)])))
          else Some ((pn, i + 1), m, e (h := (h e)@[((pn, i)])))
          else None)
        | JMPL x y t  $\Rightarrow$  (if (exists n n'. m x = NAT n ∧ m y = NAT n') then (if (exists n n'. m x = NAT n ∧ m y = NAT n' ∧ n < n')
          then Some ((pn, i + t), m, e (h := (h e)@[((pn, i)])))
          else Some ((pn, i + 1), m, e (h := (h e)@[((pn, i)])))
          else None)
        | JLE x y t  $\Rightarrow$  (if (exists n n'. m x = NAT n ∧ m y = NAT n') then (if (exists n n'. m x = NAT n ∧ m y = NAT n' ∧ n ≤ n')
          then Some ((pn, i + t), m, e (h := (h e)@[((pn, i)])))
          else Some ((pn, i + 1), m, e (h := (h e)@[((pn, i)])))
          else None)
        | JMPB t  $\Rightarrow$  Some ((pn, i - t), m, e (h := (h e)@[((pn, i)])))
        | JMPI x  $\Rightarrow$  (case (m x) of ILLEGAL  $\Rightarrow$  None
          | NAT n  $\Rightarrow$  Some ((pn,n),m,e(h:=(h e)@[((pn,i)])))
          | POS r  $\Rightarrow$  None)
        | CALL x pn'  $\Rightarrow$  Some ((pn', 0), m[x ::= POS (pn, i + 1)], e (h := (h

```

```

 $e)@[(pn,i)], cs := (length (h e), m) \# (cs e))$ 
 $| RET x \Rightarrow (case (m x) of ILLEGAL \Rightarrow None | NAT n \Rightarrow None | POS ra \Rightarrow$ 
 $Some (ra, m, e) (h := (h e)@[(pn,i)], cs := tl (cs e))))$ 
 $| MOV s t \Rightarrow (case (m s)$ 
 $of ILLEGAL \Rightarrow None$ 
 $| NAT sa \Rightarrow (case (m t)$ 
 $of ILLEGAL \Rightarrow None$ 
 $| NAT ta \Rightarrow Some ((pn,i+1),m[ta ::= (m sa)],e (h :=$ 
 $(h e)@[(pn, i)]))$ 
 $| POS ra \Rightarrow None$ 
 $)$ 
 $| POS ra \Rightarrow None$ 
 $)$ 
 $| HALT \Rightarrow None$ 
 $)))$ 

```

**constdefs**

```

 $effS :: SALprogram \Rightarrow ((pos \times tram \times env) \times (pos \times tram \times env)) set$ 
 $effS p \equiv \{(s, s'). (step p s = Some s')\}$ 

```

**constdefs**

*initialState*::*SALstate*

*initialState*  $\equiv ((0,0), \lambda a. ILLEGAL, (cs = [(0,\lambda a. ILLEGAL)], h = []))$

**constdefs**

*callstate* :: *env*  $\Rightarrow$  *SALstate*

*callstate*  $\equiv \lambda e. (case (cs e)$

$of [] \Rightarrow initialState$

$| (k, m') \# css \Rightarrow (case css$

$of [] \Rightarrow initialState$

$| e' \# css' \Rightarrow ((h e)!k, m', e (cs := css, h := take k$

$(h e))))$

**constdefs**

*callmem* :: *env*  $\Rightarrow$  *tram*

*callmem*  $e \equiv fst (snd (callstate e))$

**constdefs**

*callpc* :: *env*  $\Rightarrow$  *pos*

*callpc*  $e \equiv fst (callstate e)$

**constdefs**

*incA* :: *pos*  $\Rightarrow$  *pos*

*incA*  $\equiv \lambda (pn,i). (pn, Suc i)$

**constdefs**

*callenv* :: *env*  $\Rightarrow$  *env*

*callenv e*  $\equiv$  *snd* (*snd* (*callstate e*))

**end**