

**theory** *EX-DoubleAddition* = *SALOverflowFWInst* :

## 1 Example - Double Addition

We verify that a program computing four times  $x$  does not overflow. The annotation at the HALT instruction is not necessary for the safety proof, but it demonstrates that we can also do correctness proofs in our system.

### 1.1 Variables

The program computes 4 times  $x$ .

```
constdefs x::nat
x ≡ 1
```

### 1.2 Annotated Program

We initialize  $x$  with 3 (any other value  $v$  such that  $4*v \neq \text{MAX}$  could also be used) do two successive additions on it. The annotation in the end says that the result is NAT 12.

```
constdefs prog::SALprogram
prog ≡ [(0,[
  (SET x 3, None),
  (ADD x x, None),
  (ADD x x, None),
  (HALT, Some (λ (pc,m,e). m x = (NAT 12)))]])]
```

### 1.3 Verification Condition

We generate an executable ML program for the VCG

```
generate-code (vcgSAL.ML) [term-of]
  vcg = vcgSAL
  prg = prog
```

This is the result this executable VCG gives us for the example program above. The formula guarantees that the postcondition is valid when we reach HALT and that all instructions in between are type safe and do not overflow

```
constdefs vc::SALform
vc ≡ %s. (%s. (%(pc, m, e). pc = (0::nat, 0::nat) & env.cs e = [(0::nat, m)] &
  env.h e = [] & (ALL X. m X = ILLEGAL)) s --> (%s. (%(pc, m, e). Suc (Suc
  (Suc (0::nat))) <= MAX) s & (%s. (%s. (%(pc, m, e). pc = (0::nat, 0::nat)) s
  --> (%(pc, m, e). (%s. (%(pc, m, e). (EX n. m (Suc (0::nat)) = NAT n) & (EX
  n. m (Suc (0::nat)) = NAT n) & (EX n. lift op + (m (Suc (0::nat))) (m (Suc
  (0::nat))) = NAT n & n <= MAX)) s & (%s. (%s. (%(pc, m, e). pc = (0::nat,
  Suc (0::nat))) s --> (%(pc, m, e). (%s. (%(pc, m, e). (EX n. m (Suc (0::nat))
```

$= \text{NAT } n) \ \& \ (\text{EX } n. \ m \ (\text{Suc } (0::\text{nat})) = \text{NAT } n) \ \& \ (\text{EX } n. \ \text{lift } op + (m \ (\text{Suc } (0::\text{nat}))) \ (m \ (\text{Suc } (0::\text{nat}))) = \text{NAT } n \ \& \ n \leq \text{MAX})) \ s \ \& \ (\%s. \ (\%s. \ (\%(\text{pc}, m, e). \ \text{pc} = (0::\text{nat}, \ \text{Suc } (\text{Suc } (0::\text{nat})))) \ s \ \dashrightarrow \ (\%(\text{pc}, m, e). \ (\%s. \ (\%s. \ \text{True}) \ s \ \& \ (\%s. \ (\%(\text{pc}, m, e). \ m \ x = \text{NAT } (12::\text{nat})) \ s \ \& \ (\%s. \ \text{True}) \ s) \ s) \ ((0::\text{nat}, \ \text{Suc } (\text{Suc } (\text{Suc } (0::\text{nat}))))), \ \text{update } m \ (\text{Suc } (0::\text{nat})) \ (\text{lift } op + (m \ (\text{Suc } (0::\text{nat}))) \ (m \ (\text{Suc } (0::\text{nat}))))), \ \text{env.h-update } (\text{env.h } e \ @ \ [(0::\text{nat}, \ \text{Suc } (\text{Suc } (0::\text{nat})))] \ e)) \ s) \ s \ \& \ (\%s. \ \text{True}) \ s) \ s) \ ((0::\text{nat}, \ \text{Suc } (\text{Suc } (0::\text{nat}))), \ \text{update } m \ (\text{Suc } (0::\text{nat})) \ (\text{lift } op + (m \ (\text{Suc } (0::\text{nat}))) \ (m \ (\text{Suc } (0::\text{nat}))))), \ \text{env.h-update } (\text{env.h } e \ @ \ [(0::\text{nat}, \ \text{Suc } (0::\text{nat}))] \ e)) \ s) \ s \ \& \ (\%s. \ \text{True}) \ s) \ s) \ ((0::\text{nat}, \ \text{Suc } (0::\text{nat})), \ \text{update } m \ (\text{Suc } (0::\text{nat})) \ (\text{NAT } (\text{Suc } (\text{Suc } (\text{Suc } (0::\text{nat}))))), \ \text{env.h-update } (\text{env.h } e \ @ \ [(0::\text{nat}, \ 0::\text{nat})] \ e)) \ s) \ s \ \& \ (\%s. \ \text{True}) \ s) \ s) \ s \ \& \ (\%s. \ (\%s. \ \text{True}) \ s) \ \& \ (\%s. \ \text{True}) \ s) \ s$

## 2 Program Verification

First, we check the program's wellformedness.

**lemma** *wf-prog:*

*wf prog*

**apply** (*simp add: wf-def checkPos.simps prog-def Let-def split-def fst-conv snd-conv cmd.simps domC.simps ret-succs.simps callpoints-def isCall-def anF.simps*)

**done**

Then we prove the verification condition. One simplifier call with definitions of functions used in vc suffices.

**lemma** *vc-prog-holds: prog  $\vdash$  vc*

**apply** (*simp add: vc-def provable-def valid-def initF-def valid-def Let-def split-def fst-conv snd-conv update-def fun-upd-apply MAX-def lift-def x-def*)

— *nprsize()* = 13.136

**done**

**end**